MIDDLE EAST TECHNICAL UNIVERSITY NORTHERN CYPRUS CAMPUS ENGLISH LANGUAGE TEACHING PROGRAMME

Syllabus for CTE-319 (3-0)3

INSTRUCTIONAL TECHNOLOGY AND MATERIALS DEVELOPMENT

Fall-2008

Instructor's name	Office	Phone	Contact details
			steven.neufeld@gmail.com
Steve Neufeld		0533-849-7553	http://twitter.com/stevedneufeld
			SKYPE: steve.neufeld

	Mon	Tue	Wed	Thu	Fri
Course Schedule				09:30-12:30	
Office Hours	20:00-21:00		20:00-21:00		

Textbooks: All course materials are available at http://polaris.ncc.metu.edu.tr/moodle

with Internet sources available at http://del.icio.us/cte319

Course Content: The purpose of this course is to develop an awareness of the characteristics

of various instructional technologies and their place and use in English language teaching. The development and evaluation of teaching materials prepared with instructional technologies will be the focus of study,

encompassing a range of media from paper-based and in classroom

instruction to web-based and blended learning.

Course Objectives: By the end of the course, participants will be able to:

• Analyze and grade texts for lexis and readability

• Design and produce text-based materials for paper or web

• Apply common technologies in the classroom

• Plan, create and publish multi-media materials

• Implement blended learning via virtual learning environments and

various Web2.0 tools and instruments

Course Assessment:

MT-1	MT-2	FINAL	PORTFOLIO	MOODLE
10%	15%	25%	30%	20%

Course Outline:

The course will cover the following areas.

- Analysis of texts for materials (authentic or graded), including:
 - o vocabulary profiling, WORDLE, keyword analysis, phrase extractor, readability
 - o concordances (own texts and published corpora) and collocation tables
- Designing and creating text-based materials, including:
 - o paper-based (advanced WORD, Teacher's Pet macros, PDF, graphics)
 - o web-based (Hot Potatoes, Quia, JPEG, GIFs, Creative Commons)
- Technology in the classroom, including:
 - o Board work, OHP, PowerPoint, Mobile phones, data projector/interactive whiteboard
- Planning and creating multi-media materials, including:
 - Podcasting (Audacity audio suite, Podomatic, CD), Slidecasting (slideshare.net), and Vidcasting (GOOGLE video, TeacherTube, DVD)
 - o Making Movies (Camstudio screen capture, Windows Movie Maker)
- Blended learning and collaborative materials, including:
 - o Twitter, del.icio.us, Flickr, mind mapping (mindomo, bubbl.us)
 - o Blogs (edublogs) & Wikis (wikispaces)
 - o MOODLE, e-portfolio (eduspaces.net), Evaluating web sites